

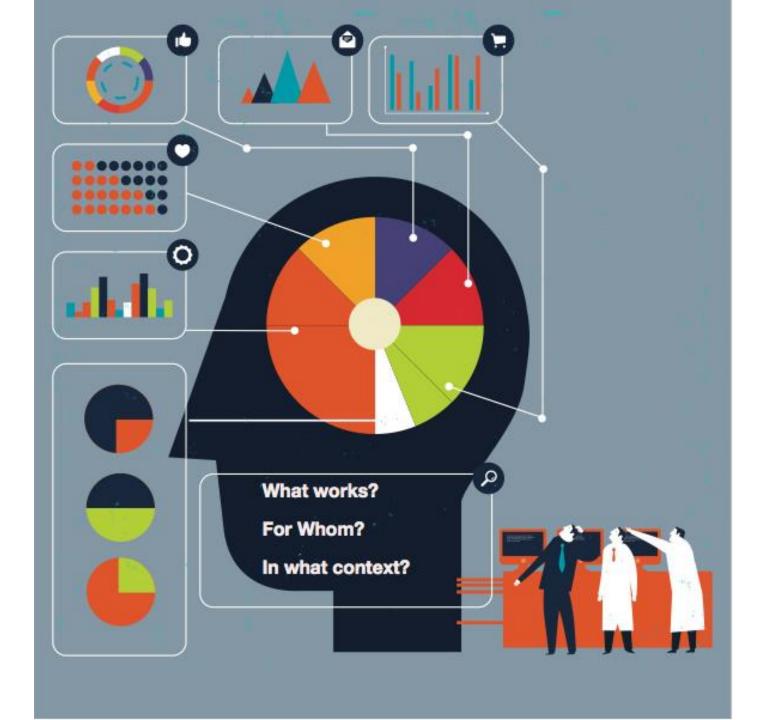


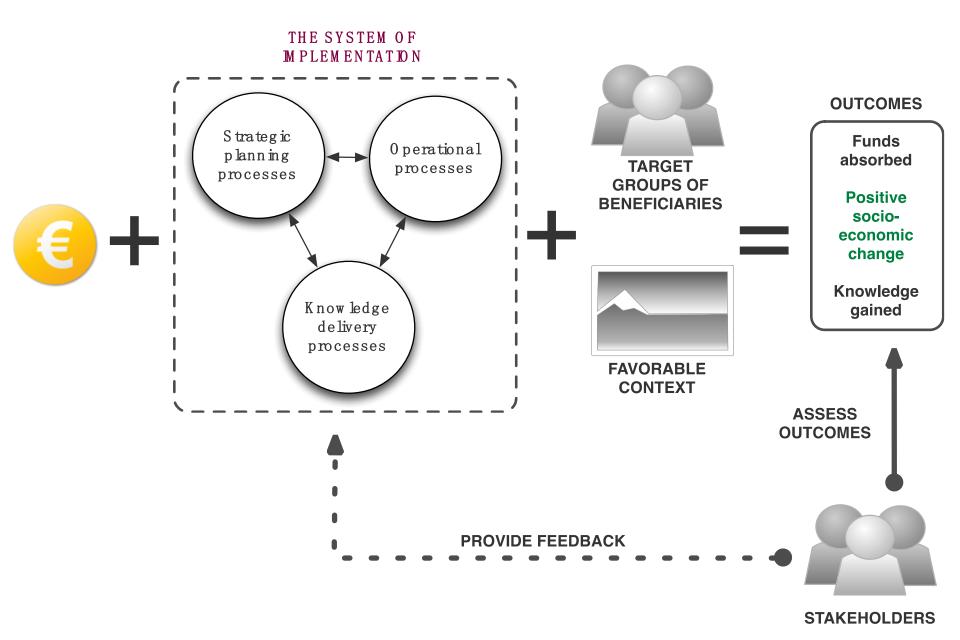


# CHALLENGE

### MISSION OF PUBLIC INTERVENTIONS

- 1. Create favorable environment for development
- 2. Deliver the services that fulfill needs of the citizens
- 3. Guide citizens towards socially desirable behaviors





# **Data Overload**

"One of the diseases of this age is the multiplicity of books: they both so overcharge

the world that it is not able to digest the abundance of idle matter that

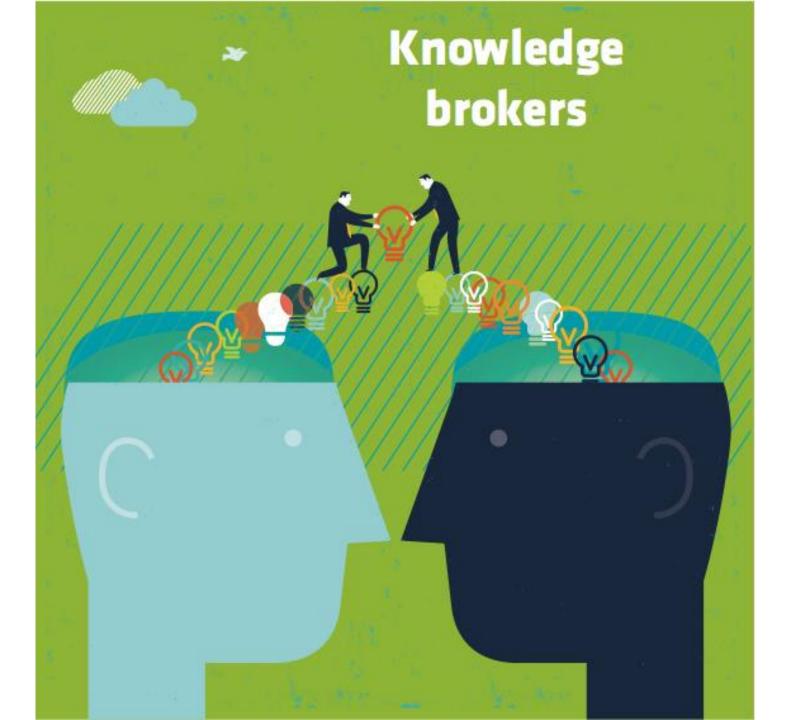
is everyday hatched and brought forth into the world."



# Knowledge fragmentation



## SOLUTION



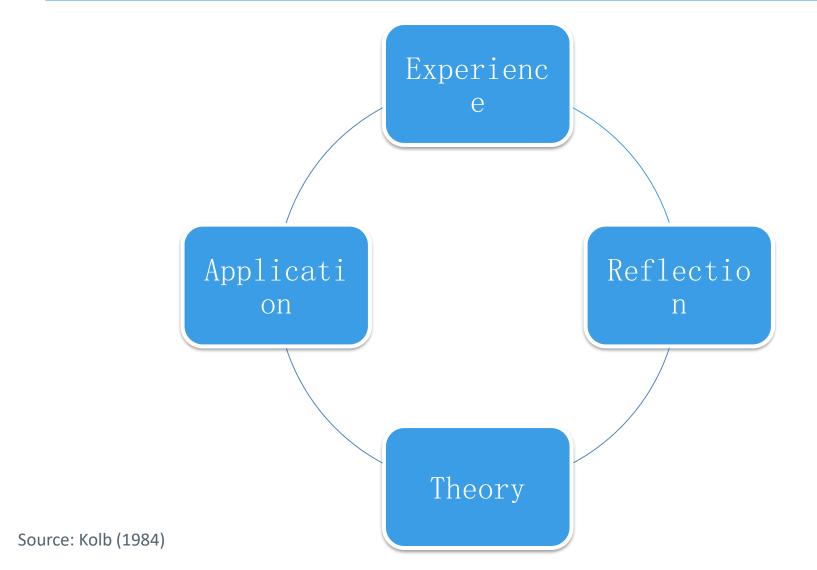
### ACTIVITIES of BROKERS

- 1. Identifying knowledge needs of users
- 2. Acquiring credible knowledge
- 3. Feeding knowledge to users
- 4. Accumulating knowledge over time
- 5. Building networks with producers and users of knowledge
- 6. Promoting evidence-based culture
- 7. Managing time and resources

How to learn those skills in practice BUT without bearing the costs of mistakes that are part of the

# LEARNING

### LEARNING CYCLE



# GAME

### GAME in a NUTSHELL

- You manage an evaluation unit in a region for twelve months.
- During that time, four different public interventions are implemented in your region.
- At different stages of those interventions, different decision-makers express different knowledge needs.

Your mission is to provide credible knowledge, to the key user, on the right